

RIDGE MEADOWS MINOR HOCKEY WINTER ROUND UP TOURNAMENT Dec 27-30, 2024

GENERAL

All players and team officials listed on the team rosters must be registered with their respective associations and properly insured for this tournament. The Tournament Organizers, Ridge Meadows Minor Hockey Association, Planet Ice Maple Ridge and Pitt Meadows Arenas assume no responsibility for injuries caused to game officials, spectators, players, or team officials while participating in this tournament. The above parties also assume no responsibility for lost game time due to unforeseen events such as power failures or any other emergencies.

There will be no refund of the entry fee should your team withdraw after the registration deadline, unless another team can be found to fill your spot. The roster shall be handed in prior to the start of the first game, and must include any eligible affiliated players that might play.

Team officials are to report to the Tournament Office at least thirty (30) minutes before their scheduled game time and are responsible for verifying the team roster and identifying jersey colour conflicts.

Home Team will wear white jerseys and visiting team will wear dark unless otherwise agreed to by both teams. The designated home team is responsible for changing game jerseys if a colour conflict exists. All players, including the goaltender, must be wearing jerseys with a Stop Patch on it, and in the designated placement. Proper CHA approved gear, including neckguards, must be worn at all times. Game pucks will be supplied by the home team.

Teams are responsible for the security of their change rooms and personal belongings. Please ensure that you bring your own lock for the change rooms. Team officials will be responsible for the conduct of their players and parents on and off the ice and for ensuring their dressing rooms are left in a neat and orderly condition. Any damage caused by the players, parents or team officials will be billed to the team or Association responsible.

The tournament committee reserves the right to alter and enforce any rules deemed necessary to operate the tournament in a safe, timely and efficient manner.

GAME FORMAT

Round robin three (3) game guarantee vs teams in your Pool. All teams are to be prepared to play 15 minutes prior to their scheduled ice time. Each team will be allowed a 5 minute warm up. All U11 and U13 games are 1.0 hr (15/15/ half time remaining stop time), U15 are 1.5hrs (15/15/half remaining stop time plus two). No Overtime will be played.

A game MVP will be selected from each team by their own coaching staff at the conclusion of each game.

Scoring in the round-robin play will be based on two (2) points for a game win, one (1) point for a game tie and zero (0) points will be awarded for a game loss. No overtime will be played.

After the Round Robin:

U11 teams will be seeded 1-12 (Pool A) and 13-24 (Pool B) U13 teams will be seeded within their Ladd and Neely groups U15 teams will be seeded 1-6 (Pool A) and 7-12 (Pool B)

Pool standings will be determined after the round-robin with ties being resolved by the following tiebreakers as specified below:

a) Most Points
b) Most game wins.
c) Least game losses.
d) Winning Percentage (most games won / total games played)
e) Fewest "goals against"
f) Greatest number of "goals for'
g) Least penalty minutes between the tied teams.
h) Coin toss if a), b), c), d), e), f) or g) do not break tie.

In the event of a 3-way tie, if any team(s) are deemed to have a higher standing than the other(s) using b), c), d), e), f) or g), the determination of which of the remaining two teams ranks higher will revert back to comparing the two remaining teams using a).

Play In Games

All U11 games are 1.0hr in length (15/15/half the remaining, half minus 5 for OT), U15 are 1.5hrs. If a playoff game is tied a 5 minute sudden death 3 v 3 stop timed overtime period will be run. If no one scores, a 3 round shoot out will take place. If the game remains tied a sudden death single round shoot out will continue until a winner is determined. Players may not shoot a second time unless the entire roster has shot.

U13 will not have play in games.

Quarterfinals

Teams will be reseeded based on standings after the play-in games. Standings will be based on the highest remaining teams from the round round per pool. No pool crossovers will occur.

Each Pool will then be seeded to play a quarter final crossover game.

All U11 and U13 games are 1.0hr in length (15/15/half the remaining minus 5 minutes for OT), U15 are 1.5hrs. If the playoff game is tied a 5 minute sudden death 3 v3 stop timed overtime period will be run. If no one scores a 3 round shoot out will take place. If the game remains tied a sudden death single round shoot out will continue until a winner is determined. Players may not shoot a second time unless the entire roster has shot.

Semi finals

All U11 and U13 games are 1.0hr in length (15/15/half the remaining minus 5 minutes for OT), U15 are 1.5hrs. If the playoff game is tied a 5 minute sudden death 3v3 stop timed overtime period will be run. If no one scores a 3 round shoot out will take place. If the game remains tied a sudden death single round shoot out will continue until a winner is determined. Players may not shoot a second time unless the entire roster has shot.

<u>Finals</u>

All games are 1.5hr in length (15/15/half the remaining minus 5 minutes for OT). If the playoff game is tied a 5 minute sudden death 3v3 stop timed overtime period will be run. If no one scores a 3 round shoot out will take place. If the game remains tied a sudden death single round shoot out will continue until a winner is determined. Players may not shoot a second time unless the entire roster has shot.

There are no bronze medal games in any division.

All games will be governed by Hockey Canada, BC Hockey and P.C.A.H.A. rules and regulations.

Any player receiving a gross misconduct or a match penalty will be suspended for the balance of the tournament. Team officials receiving a game misconduct will be suspended from the tournament. It is the sole responsibility of the team coaches and team managers to ensure that ineligible players do not play. Playing an ineligible player may result in the entire team being disqualified from the tournament.

Referee's Decisions: Please remember that there will be Zero Tolerance for verbal or physical abuse of our referees. The referee's decision is FINAL & no protests or appeals will be accepted after the game in regards to on ice decisions. If a team has serious concerns or complaints regarding game officials, they are to submit these concerns in writing on their association letterhead, signed by their association president. A copy of the game sheet should accompany this letter.

Abuse of Officials or Spectators: If anyone is deemed to be abusive to other spectators, players, officials or committee volunteers, they will be asked to leave the premises.

Scheduling: If the tournament gets behind schedule, the tournament coordinators at his/her discretion can and will adjust the remaining times and that decision is final.

Mercy Rule: If at any time during a game, one team is six (6) goals ahead, the game will be played on running time, with minor penalties being 3 minutes in length. Should the team behind score to narrow the spread to five (5) goals then the game reverts to stop time.

The Tournament Committee reserves the right to expel any team from the tournament who they feel is purposely "running" up the score. We want to create a fun and competitive environment and not discourage players from wanting to play hockey!

ANY QUESTIONS REGARDING THESE RULES MUST BE DISCUSSED WITH THE TOURNAMENT COORDINATORS PRIOR TO THE BEGINNING OF THE TOURNAMENT. HAVE FUN AND ENJOY THE TOURNAMENT!



RIDGE MEADOWS MINOR HOCKEY WINTER ROUND UP TOURNAMENT Dec 27-30, 2024

<u>U9</u>

GENERAL

All players and team officials listed on the team rosters must be registered with their respective associations and properly insured for this tournament. The Tournament Organizers, Ridge Meadows Minor Hockey Association, Planet Ice Maple Ridge and Pitt Meadows Arenas assume no responsibility for injuries caused to game officials, spectators, players, or team officials while participating in this tournament. The above parties also assume no responsibility for lost game time due to unforeseen events such as power failures or any other emergencies.

There will be no refund of the entry fee should your team withdraw after the registration deadline, unless another team can be found to fill your spot. The roster shall be handed in prior to the start of the first game, and must include any eligible affiliated players that might play.

Team officials are to report to the Tournament Office at least thirty (30) minutes before their scheduled game time and are responsible for verifying the team roster and identifying jersey colour conflicts.

Home Team will wear white jerseys and visiting team will wear dark unless otherwise agreed to by both teams. The designated home team is responsible for changing game jerseys if a colour conflict exists. All players, including the goaltender, must be wearing jerseys with a Stop Patch on it, and in the designated placement. Proper CHA approved gear, including neckguards, must be worn at all times. Game pucks will be supplied by the home team.

Teams are responsible for the security of their change rooms and personal belongings. Please ensure that you bring your own lock for the change rooms. Team officials will be responsible for the conduct of their players and parents on and off the ice and for ensuring their dressing rooms are left in a neat and orderly condition. Any damage caused by the players, parents or team officials will be billed to the team or Association responsible.

The tournament committee reserves the right to alter and enforce any rules deemed necessary to operate the tournament in a safe, timely and efficient manner.

GAME FORMAT

Game Length: Games will be 60 minutes in length. Each team will have a 5 min warm up and the game will consist of 2 x 24 min run time periods. Game scores will not be recorded.

All games will be governed by Hockey Canada, B.C.A.H.A. and P.C.A.H.A. rules and regulations.

Any player receiving a gross misconduct or a match penalty will be suspended for the balance of the tournament. Team officials receiving a game misconduct will be suspended from the tournament. It is the sole responsibility of the team coaches and team managers to ensure that ineligible players do not play. Playing an ineligible player may result in the entire team being disqualified from the tournament.

Protests: Protests will be handled immediately. The tournament director's decision will be final on any protest.

Referees Decisions: Please remember that there will be Zero Tolerance for verbal or physical abuse of our referees. The referee's decision is final and no protests or

appeals will be accepted after the game in regards to on-ice decisions. If a team has serious concerns or complaints regarding game officials, they are to submit these

concerns in writing on their association letterhead, signed by their association president. A copy of the game sheet should accompany this letter.

Abuse of Officials or Spectators: If anyone is deemed to be abusive to other spectators, players or officials they will be asked to leave the premises.

Scheduling: If the tournament gets behind schedule, the tournament director at his/her discretion can and will adjust the remaining times and that decision is final.

PCAHA and Novice Hockey Playing Rules: Equal ice time shall be given to all players regardless of playing ability. The Tournament Chairman reserves the right to modify rules to ensure fair play.

Team Setup : Each team is required to dress a minimum of 10 players and 2 goalies. Coaches will need to divide teams down into two smaller teams. In an effort to maintain fairness teams should be divided down by skill level – Team 1 – Higher Skilled and Team 2 – Lower Skilled players. Each team will need a coach on each bench to operate the gates. The Home team will take the inner side closest to center or each bench while the away team will occupy the two outer sides of the benches closer to the nets. The Tournament Chair will have a list of Affiliated Players that can be used to fill in rosters if necessary.

U9:

PCAHA U9 Pathway will be followed for game play guidelines. There will be a 5 minute warm-up time. All games will be played in full-ice format and 3x15 minute periods, running time, with one minute break between periods. The score will not be displayed. Line changes will be on the fly. Teams will change ends after each period. Penalties shall be given, but served on own benches, with no shorthanded play. Games will be played with regular sized nets. Icing and offsides will be called.

Please remember that U9 is meant to be a fun and developmental division.

ANY QUESTIONS REGARDING THESE RULES MUST BE DISCUSSED WITH THE TOURNAMENT DIRECTOR OR CHAIRMAN PRIOR TO THE BEGINNING OF THE TOURNAMENT.

HAVE FUN AND ENJOY THE TOURNAMENT!